

**NTK/KW/15 – 5875**

**Fourth Semester Bachelor of Science  
(B. Sc.) Examination**

**COMPUTER SCIENCE**

**Java Programming**

**Paper – I**

Time : Three Hours ]

[ Max. Marks : 50

N. B. : All questions are compulsory and carry equal marks.

**EITHER**

1. (A) Explain various features of Java language. 5
- (B) What is operators ? Explain unary and Comparison operator. 5

**OR**

- (C) Define variables. Explain different rules for defining variable. 5
- (D) What is Type Casting ? Explain order of precedence of operators. 5

**EITHER**

2. (A) What is class ? Explain different rules for assigning class and subclass to its reference. Explain class initialization. 5
- (B) Write a Java program, which demonstrate the Static Methods. 5

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Contd.

**OR**

(C) Define the terms :—

(i) Default constructor. 5

(ii) Copy constructor. 5

(D) Explain if-then-else and switch statement with suitable example. 5

**EITHER**

3. (A) What is Java API Package ? Explain how packages can be accessed. 5

(B) Write a Java program which demonstrate passing of parameter to applet. 5

**OR**

(C) What is Thread ? Explain the life cycle of thread. 5

(D) Explain different errors which may occur while handling exception in Java. 5

**EITHER**

4. (A) What is event driven programming ? Explain it with suitable example. 5

(B) Explain input and output stream in Java. 5

**OR**

(C) Write a Java program to create a popup menus. 5

(D) Explain with suitable example following containers :—

- (i) Frame
- (ii) Panel.

5

5. Attempt any **ten** :—

- (a) What is Applet ?
- (b) What is scope of variable ?
- (c) Define scope resolution operator.
- (d) What is Java Class ?
- (e) What is interface in Java ?
- (f) Write a statement to call a method.
- (g) What is API ?
- (h) Define Applet tag in Java.
- (i) What is priority of thread ?
- (j) What is AWT ?
- (k) Define abstract stream class.
- (l) State types of images.

1 x 10